Category Theory in UniMath

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This talk

- What are univalent categories?
- How to construct univalent categories?

Note on terminology: during this talk, I use terminology from UniMath (different from HoTT book).

Categories in Univalent Foundations

Definition (Precategory)

A precategory ${\mathcal C}$ consists of

- A type C₀ of *objects*;
- For $x, y : C_0$ a type $C_1(x, y)$ of *morphisms*;
- For $x : C_0$ an *identity* morphism $id_x : C_1(x, x)$;
- For x, y, z : C₀ and f : C₁(x, y) and g : C₁(y, z), a composition f ⋅ g : C₁(x, z)

such that

- $f \cdot \operatorname{id}_{x} = f;$
- $\operatorname{id}_y \cdot f = f;$
- $f \cdot (g \cdot h) = (f \cdot g) \cdot h.$

Categories in Univalent Foundations

- Equality is proof relevant in UF.
- Precategories can have 'higher' structure given by the paths.
- Eg, the 1-cells are morphisms, 2-cells are equalities between morphisms.
- For categories, we want this to collapse.

Categories in Univalent Foundations

Definition (Category)

A category ${\mathcal C}$ consists of

- ► A type C₀ of *objects*;
- For $x, y : C_0$ a set $C_1(x, y)$ of morphisms;
- For $x : C_0$ an *identity* morphism $id_x : C_1(x, x)$;
- For x, y, z : C₀ and f : C₁(x, y) and g : C₁(y, z), a composition f ⋅ g : C₁(x, z)

such that

- $f \cdot \operatorname{id}_{X} = f;$
- $\operatorname{id}_y \cdot f = f;$
- $f \cdot (g \cdot h) = (f \cdot g) \cdot h.$

(Recall: a set is a type for which equality is proof irrelevant)

Examples of Categories

- The category SET of sets and functions
- The category of pointed sets and point preserving maps
- The category of monoids and homomorphisms

Towards Univalent Categories: Isomorphisms

Definition

A morphism $f : C_1(x, y)$ is an *isomorphism* if the map $\lambda(g : C_1(y, z)), f \cdot g$ is an equivalence for every $z : C_0$. We denote the type of isomorphisms from X to Y by $X \cong Y$. Note:

- We can find inverses.
- Being an isomorphism is a proposition
- id_x is an isomorphism

In UniMath: is_iso

Alternatively, we can define

Definition

A morphism $f : C_1(x, y)$ is an *isomorphism* if we have $g : C_1(y, x)$ such that $f \cdot g = id_x$ and $g \cdot f = id_y$.

Note that these definitions are equivalent for categories. In UniMath: z_iso.

Univalent Categories

Definition (Univalence Axiom)

- For all types X, Y we have a map idtoeq X Y : X = Y → X ≃ Y.
- UA: the map $X = Y \rightarrow X \cong Y$ is an equivalence.

Definition (Univalent Categories)

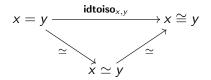
Let $\mathcal C$ be a category.

- For all objects x, y : C₀ we have a map idtoiso_{x,y} : x = y → x ≅ y.
- ► A category C is *univalent* if for all x, y : C₀ the map **idtoiso**_{x,y} is an equivalence.

What's so good about univalent categories?

- Nice properties: initial objects are unique (exercise)
- It's the "right" notion of category in univalent foundations.
- In the simplicial set interpretation, univalent categories correspond to actual categories.

To prove **SET** is univalent, we factor **idtoiso** as follows.



Hence, idtoiso is equal to an equivalence and thus an equivalence.

What about Monoids?

- Is monoids a univalent category?
- Monoids have a more complicated structure, which makes a direct proof harder.
- ▶ We need machinery to make such proofs more manageable.
- ► For this, we use *displayed categories*

Displayed Categories, The Idea

- ► Suppose, we have a category C.
- ► A displayed category D represents "structure" or "properties" to be added to C.
- Displayed categories give rise to a *total category* $\int \mathcal{D}$
- The objects of $\int D$ are pairs of $x : C_0$ with the extra structure.
- ► Furthermore, we have a projection (forgetful functor) from the total category to C.
- ► Goal of displayed categories: reason about the total category.

Displayed Categories, The Data

Definition

A displayed category ${\mathcal D}$ over ${\mathcal C}$ consists of

- For each $x : C_0$ a type \mathcal{D}_0^x of *objects over* x.
- For each f : C₁(x, y), x̄ : D^x₀ and ȳ : D^y₀ a set D^f₁(x̄, ȳ) of morphisms over f.
- ► For each $x : C_0$ and $\overline{x} : D_0^x$ an identity $\overline{id_x} : D_1^{id_x}(\overline{x}, \overline{x})$.
- ► For $f : C_1(x, y)$, $g : C_1(y, z)$, $\overline{f} : \mathcal{D}_1^f(\overline{x}, \overline{y})$. and $\overline{g} : \mathcal{D}_1^g(\overline{y}, \overline{z})$, a composition $\overline{f} \cdot \overline{g} : \mathcal{D}_1^{f \cdot g}(\overline{x}, \overline{z})$.

What about the laws?

Displayed Categories, Towards The Laws

Let's try to write the right unitality law. Suppose $\overline{f} : \mathcal{D}_1^f(\overline{x}, \overline{y})$. Then

$$\overline{f} \cdot \overline{\mathsf{id}_y} : \mathcal{D}_1^{f \cdot \mathsf{id}_y}(\overline{x}, \overline{y})$$

Hence, the law $\overline{f} = \overline{f} \cdot \overline{id_y}$ does *not* type check.

Displayed Categories, Towards The Laws

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Hence, the law $\overline{f} = \overline{f} \cdot \overline{id_y}$ does *not* type check. Solution: use transport. Laws become *dependent equalities*.

Displayed Categories, The Laws

Suppose,
$$f, g : C_1(x, y)$$
 and $p : f = g$. Then
transport ^{$\lambda h, D_1^h(\overline{x}, \overline{y})$} $p : D_1^f(\overline{x}, \overline{y}) \to D_1^g(\overline{x}, \overline{y})$

Recall that

$$\overline{f} : \mathcal{D}_1^f(\overline{x}, \overline{y})$$
$$f \cdot \overline{\mathsf{id}}_y : \mathcal{D}_1^{f \cdot \mathsf{id}_y}(\overline{x}, \overline{y})$$

So, it suffices to find a path $f = f \cdot id_y$. This is one of the axioms of categories.

The Total Category

Definition

Let \mathcal{D} be a displayed category over \mathcal{C} . Then we define the *total category* $\int \mathcal{D}$ to be the category for which

- objects are pairs $x : C_0$ and $\overline{x} : D_0^x$
- morphisms from (x, \overline{x}) to (y, \overline{y}) are pairs $f : C_1(x, y)$ and $\overline{f} : \mathcal{D}_1^f(\overline{x}, \overline{y})$

Definition

We have a projection functor $\pi_1 : \int D \longrightarrow C$. It sends (x, \overline{x}) to x and (f, \overline{f}) to f.

Examples of Displayed Categories: Pointed Sets

Define a displayed category *P* over **SET**:

- Objects over X are elements x : X
- ► Morphisms over f : X → Y from x : X to y : Y are paths f x = y
- Morphism over id_X is a path $id_X x = x$ (reflexivity)

The total category $\int P$ is the category of *pointed sets*. Objects: pair of a set X and x : X. Morphisms: point preserving maps. Examples of Displayed Categories: Monoids

Define a displayed category over $\ensuremath{\textbf{SET}}$

- Objects over X are monoid structures
- Morphisms over f are proofs that f is a homomorphism

The total category is the category of monoids.

Constructions with Displayed Categories

Some constructions which allow building displayed categories modularly.

- The full subcategory is a displayed category
- We can take the product of displayed categories

- Start with the category of sets.
- Define a displayed category P on sets. Objects over X are points.

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- This gives a displayed category $P \times M$ over sets (the product)
- Call its total category \mathcal{E} .
- Objects of $\mathcal E$ are pairs (X, (e, f)) with e: X and $f: X \to X$

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- Call its total category \mathcal{E} .
- Objects of $\mathcal E$ are pairs (X, (e, f)) with e: X and $f: X \to X$
- Define a displayed category M over E. Objects over (X, (e, f)) are proofs that it's a monoid.
- ► Then the total category of *M* is the category of monoids.

Note: displayed categories can be layered.

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- Define a displayed category P on sets. Objects over X are points.
- ▶ Define a displayed category *M* on sets. Objects over *X* are maps *X* → *X*.
- This gives a displayed category $P \times M$ over sets (the product)
- Call its total category \mathcal{E} .
- Objects of $\mathcal E$ are pairs (X, (e, f)) with e: X and $f: X \to X$
- Define a displayed category M over E. Objects over (X, (e, f)) are proofs that it's a monoid.

► Then the total category of *M* is the category of monoids. Untangling (break down in small parts) and stratification (layers)

Definition

Let \mathcal{D} be a displayed category over \mathcal{C} and suppose, f is an isomorphism with inverse g. We say $\overline{f} : \mathcal{D}_1^f(\overline{x}, \overline{y})$ is a *(displayed)* isomorphism if there is $\overline{g} : \mathcal{D}_1^g(\overline{y}, \overline{x})$ which are mutual inverses (again as dependent equalities).

We write $\overline{x} \cong_f \overline{y}$ for the type of displayed isomorphisms over f.

Displayed Univalence

- Again the identity $\overline{id_x}$ is an isomorphism
- By path induction, we get for p: x = y a map

$$\mathbf{dispidtoiso}_{\overline{x},\overline{y}}: \overline{x} =_{p} \overline{y} \to \overline{x} \cong_{\mathbf{idtoiso}_{x,y} p} \overline{y}$$

► We say *D* is *displayed univalent* if **dispidtoiso** is an equivalence.

Main Theorem

Theorem If C is univalent and D is displayed univalent, then $\int D$ is univalent.

Examples of Displayed Univalent Categories

- The displayed category P of pointed sets is displayed univalent and thus the category of pointed sets is univalent.
- The displayed category P of monoids is displayed univalent and thus the category of monoids is univalent.

Conclusion

Take away message:

- Displayed categories are a convenient way to modularly construct univalent categories.
- ▶ Work with small "edible" pieces.

In the exercises:

- Study univalent categories more closely
- Define monoids as a displayed category

Literature

- HoTT Book, Chapter 9
- Ahrens, Benedikt and Lumsdaine, Peter LeFanu. "Displayed Categories." Logical Methods in Computer Science 15 (2019).
- Ahrens, B., Kapulkin, K., & Shulman, M. (2015). Univalent Categories and the Rezk Completion. Mathematical Structures in Computer Science, 25(5), 1010-1039.